

Klondike Solitaire

PLAYERS 1 DECK 52 cards, no jokers TYPE Patience LEVEL Easy

THE GOAL

Build all four suits on the foundations, from ace to king.

SETUP

One player, one 52-card deck without jokers. Leave room above for four foundations.

THE DEAL

Deal seven columns of 1 to 7 cards, with only the top card of each face up. The other 24 cards are the stock.

A TURN

- In the tableau, build down in alternating colours: a red 6 on a black 7.
- A face-up card moves together with all the cards on top of it. When a hidden card is uncovered, turn it face up.
- Stuck? Turn three cards from the stock onto the waste pile. Only its top card can be played. When the stock runs out, turn the waste over as a new stock.
- Move each ace to a foundation and build it up in suit to the king.

SPECIAL CARDS

- Only a king, with any cards on it, may move into an empty column.

SCORING

- No official points: the number of cards on your foundations shows how close you came.

WINNING

You win when all 52 cards are on the foundations.

HOUSE RULES

- **Turn one.** Turn one card at a time from the stock instead of three. It makes the game easier.
- **Limited passes.** Allow only a set number of passes through the stock, for example three when turning one card, to make it harder.
- **Las Vegas scoring.** You “buy” the deck at the start and win back a fixed amount for every card you get onto the foundations.